3.6: To graph a function f(x) from its formula:

- [1] Find the domain and discontinuities of f(x).
- [2] Find the y-intercepts (set x = 0) and x-intercepts (solve f(x) = 0) (if possible)
- [3] At each discontinuity x = a of f(x), find $\lim_{x \to a^+} f(x)$ and $\lim_{x \to a^-} f(x)$ to determine whether there is a removable discontinuity, a jump discontinuity, an asymptote, or none of the above, at a.

Removable discontinuity: $\lim_{x \to a+} f(x) = \lim_{x \to a-} f(x)$ and both limits exist Jump discontinuity: $\lim_{x \to a+} f(x) \neq \lim_{x \to a-} f(x)$ and both limits exist Asymptote: $\lim_{x \to a+} f(x) = \pm \infty$ or $\lim_{x \to a+} f(x) = \pm \infty$

- [4] Find $\lim_{x\to\infty} f(x)$ and $\lim_{x\to-\infty} f(x)$ to determine if there are any horizontal asymptotes.
- [5] Solve f'(x) = 0 or undefined, and f''(x) = 0 or undefined within the domain, and find the values of f(x) at those points.
- [6] For each point in [5] where f'(x) is undefined, determine if $\lim_{x \to a+} f'(x) = \pm \infty$ or $\lim_{x \to a-} f'(x) = \pm \infty$ to find vertical tangent lines.
- [7] Draw a number line subdivided into intervals by the points in [3] and [5], and mark all discontinuities in [3] by type, all horizontal tangent lines in [5] (f'(x) = 0) and all vertical tangent lines in [6].
- [8] Find the signs of f'(x) and f''(x) within each interval.
- [9] Analyze the sign changes of f'(x) and f''(x) between each pair of intervals, and mark all inflection points and all local extrema by type.
- [10] Analyze the signs of f'(x) and f''(x) within each interval, and sketch a representative shape based on concavity and direction (increasing/decreasing).
- [11] Plot the asymptotes in [3] and [4], the limit points in [3], the points in [2] and [5], and connect using the shapes in [10].

SUMMARY: find domain, discontinuities, intercepts, asymptotes number line = discontinuities, f'(x) or f''(x) = 0 or undefined perform sign analysis on f'(x) and f''(x) and sketch segments find horizontal/vertical tangent lines, local max/min, inflection points connect

3.7 & 3.8: For related rates and optimization problems, you must distinguish between a quantity, an amount and a unit.

A quantity is a property of an object (typically) that can be measured and assigned a numerical value. A quantity should usually not include any numbers or units.

An amount is the number that represents a measurement of a quantity.

A unit is the scale given to an amount.

Examples

If a person is 6 feet tall

the quantity is the height of the person the amount is 6 or the amount is 72 the unit is feet and the unit is inches

or the amount is 2 and the unit is yards

If a ball is falling at 30 feet per second the quantity is the speed of the ball

the amount is 30 or the amount is 20 5/11 the unit is feet per second and the unit is miles per hour

Notice that the amount and unit in a single situation can have multiple values, but the quantity is unique.

What are the quantities, amounts and units in the following situations? Find another amount and unit pair that is equivalent to the ones mentioned.

A bag of rice is 50 pounds.

A haircut is \$15.

A storage shed holds 400 cubic feet.

A ladder is 10 feet.

A diver descends 25 meters.

A piece of cloth is 2 square feet.

The movie lasted 2 hours.

The movie started at 7pm.

My aunt just turned 50.

The Tropic of Cancer is located at 23° north.

The ferris wheel goes around once every

3 minutes.

3 square feet of wrapping paper are needed to wrap a gift box.

The engine is turning at 3000 rpm.

The odometer reads 35000 kilometers.

LA is 347 miles from SF.

3.7: Optimization Problems

- [1] Draw a diagram, if possible.
- [2] Name the quantity you want the largest/maximum or smallest/minimum value of.
- [3] Name the quantities you can change to try to get the maximum or minimum value of [2].
- [4] Find the formula for the quantity in [2] in terms of the quantity in [3].

IF THE FORMULA IN [4] INVOLVES MORE THAN ONE VARIABLE FROM [3].

- [4a] Find any restrictions/relationships between the quantities in [3].
- [4b] Solve [4a] in terms of one quantity.
- [4c] Rewrite [4] in terms of one quantity using [4b].
- [5] Find the smallest and largest allowable values of the independent quantity in [4].
- [6] Use calculus to find the global maximum/minimum of the dependent quantity in [4] over the domain in [5].

3.8: Related Rates Problems

- [1] Draw a diagram, if possible. DO NOT LABEL ANY NUMBERS ON THE DIAGRAM, UNLESS THE QUANTITIES THEY REPRESENT NEVER CHANGE.
- [2] Identify any quantities whose rate of change information is given or can be calculated directly by differentiation or other means.
- [3] Identify the quantity whose rate of change you want, and under what circumstances.
- [4] Find an equation connecting the quantities in [2] and [3].
- [5] Differentiate [4] implicitly with respect to time.
- [6] Substitute all known information (you may need to use [4]).
- [7] Solve for the desired rate of change.