

# Kinematics Motion in 1 Dimension and Graphs

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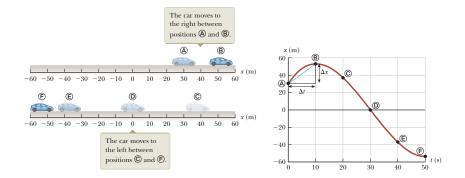
### Last time

- motion in 1-dimension
- some kinematic quantities
- graphs

## **Overview**

- velocity and speed
- acceleration
- more graphs

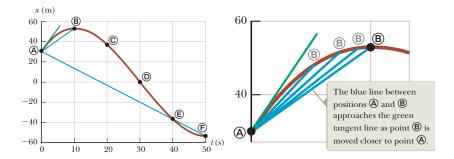
## Position vs. Time Graphs



<sup>1</sup>Figures from Serway & Jewett

### Velocity from Position vs. Time Graphs

The slope of the position vs. time graph is the velocity at that point.



$$v_{x} = \lim_{\Delta t \to 0} \frac{x(t + \Delta t) - x(t)}{t + \Delta t - t} = \lim_{\Delta t \to 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

How position changes with time.

(instantaneous) velocity 
$$\vec{\mathbf{v}} = \frac{d\vec{r}}{dt}$$
 speed and direction  
average velocity  $\vec{\mathbf{v}}_{avg} = \frac{\vec{\Delta r}}{\Delta t}$   
instantaneous speed  $v$  or  $|\vec{\mathbf{v}}|$  "speedometer speed"  
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Can velocity be negative? Can speed be negative?

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Units: meters per second, m/s

## **Some Examples**

Traveling with constant velocity:

- a car doing exactly the speed limit on a straight road
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Traveling with constant speed:

- a car doing exactly the speed limit on a road with curves
- a planet traveling in a perfectly circular orbit

## **Conceptual Question**

**1.** If the average velocity of an object is zero in some time interval, what can you say about the displacement of the object for that interval?

<sup>&</sup>lt;sup>1</sup>Serway & Jewett, page 50.

## Question

**Quick Quiz 2.1**<sup>1</sup> Under which of the following conditions is the magnitude of the average velocity of a particle moving in one dimension smaller than the average speed over some time interval?

- A A particle moves in the +x direction without reversing.
- **B** A particle moves in the -x direction without reversing.
- C A particle moves in the +x direction and then reverses the direction of its motion.
- D There are no conditions for which this is true.

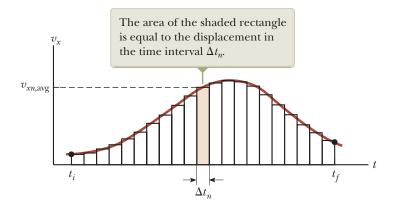
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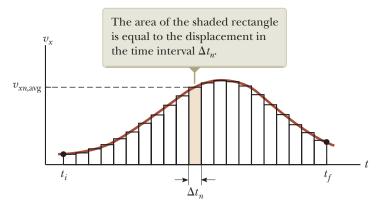
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$$\Delta x = \lim_{\Delta t \to 0} \sum_{n} v_{\times n} \Delta t = \int_{t_i}^{t_f} v_x \, \mathrm{d}t$$

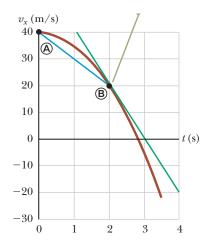
where  $\Delta x$  represents the change in position (displacement) in the time interval  $t_i$  to  $t_f$ .

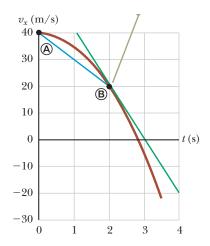


Or we can write

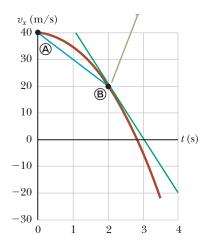
$$x(t) = \int_{t_i}^t v_x \, \mathrm{d}t'$$

if the object starts at position x = 0 when  $t = t_i$ . t' is called a "dummy variable".





What does the slope represent?



The slope at any point of the velocity-time curve is the **acceleration** at that time.

### Acceleration

acceleration 
$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{d^2\vec{r}}{dt^2}$$
  
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In general, acceleration can be a function of time  $\vec{a}(t)$ .

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If the acceleration vector is pointed in the **same** direction as the velocity vector (*ie.* both are positive or both negative), the particle's **speed is increasing**.

If the acceleration vector is pointed in the **opposite** direction as the velocity vector (*ie.* one is positive the other is negative), the particle's **speed is decreasing**. (It is "decelerating".)

### Example

Suppose a particle has a velocity described by:

$$\vec{\mathbf{v}} = (3+4t)\,\mathbf{\hat{i}}\,\,\,\mathrm{m/s}$$

What is the acceleration of this particle?

What is the displacement of this particle over the interval t = 0 to t = 3 s?

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 $\overrightarrow{\Delta \mathbf{r}} = \int_{0}^{3} \vec{\mathbf{v}} dt = 27\hat{\mathbf{i}} \text{ m}$ 

## Summary

- velocity and acceleration
- graphs
- kinematic quantities are related by derivatives / antiderivatives

Assignment Posted today. Due in class Thursday, Jan 16.

Quiz Start of class Friday, Jan 10.

# (Uncollected) Homework

Serway & Jewett,

- Set yesterday: Ch 2, onward from page 49. Obj. Q: 1; CQ: Concep. Q: 1; Probs: 1, 3, 7, 11
- New: Ch 2, onward from page 49. Conceptual Q: 4, 5; Probs: 17, 19, 62

\*Ans for 62: (a) 0, (b) 6 m/s<sup>2</sup>, (c)  $-3.6 \text{ m/s}^2$ , (d) t = 6 s and t = 18 s, (e) t = 18 s, (f) x = 84 m, (g) d = 204 m.