



Kinematics

Using the Kinematics Equations

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Last time

- more about graphs of kinematic quantities
- kinematic equations

Overview

- practice using kinematic equations

Using the Kinematics Equations

Example Drag racers can have accelerations as high as 26.0 m/s^2 . Starting from rest ($\vec{v}_i = 0$) with that acceleration, how much distance does the car cover in 5.56 s ?

Before we start answering...

Using the Kinematics Equations

Process:

- 1 Identify which quantity we need to find and which ones we are given.
- 2 Is there a quantity that we are not given and are not asked for?
 - 1 If so, use the equation that does *not* include that quantity.
 - 2 If there is not, more than one kinematics equation may be required or there may be several equivalent approaches.
- 3 Input known quantities and solve.

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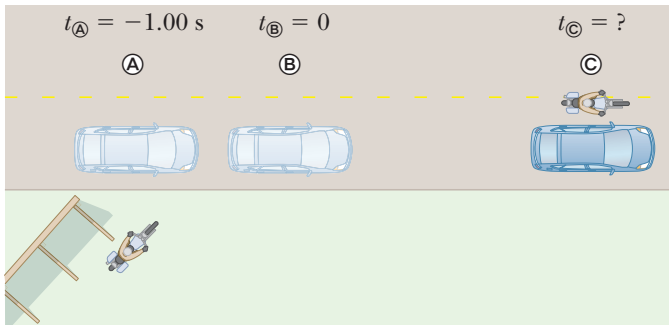
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$$\Delta x = \frac{1}{2} a_x t^2$$

$$\begin{aligned} \Delta x &= \frac{1}{2} (26.0 \text{ ms}^{-2}) (5.56 \text{ s})^2 \\ &= \underline{402 \text{ m}} \end{aligned}$$

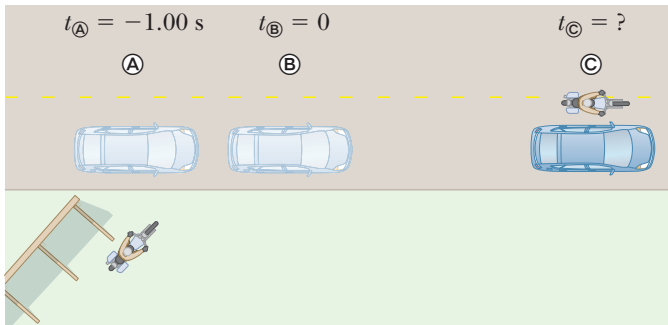
Using the Kinematics Equations, Ex 2.8

A car traveling at a constant speed of 45.0 m/s passes a trooper on a motorcycle hidden behind a billboard. One second after the speeding car passes the billboard, the trooper sets out from the billboard to catch the car, accelerating at a constant rate of 3.00 m/s^2 . How long does it take the trooper to overtake the car?



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Answer: $t = 31.0 \text{ s}$

Summary

- using the kinematic equations

Assignment due Thursday, Jan 16.

(Uncollected) Homework Serway & Jewett,

- Ch 2, onward from page 49. Probs: 53, 56