



Introduction to Mechanics

Vector Properties and Operations

Vector Addition

Lana Sheridan

De Anza College

Feb 4, 2020

Last time

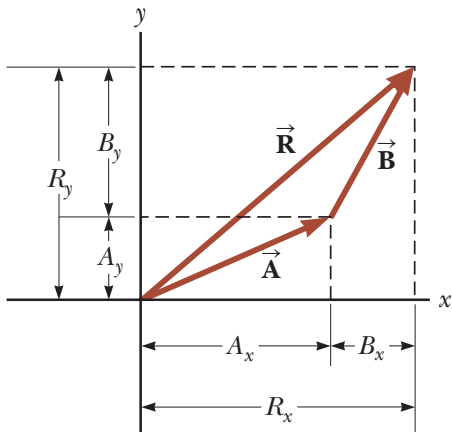
- expressing vectors
- trigonometry

Overview

- some vector operations
- vector addition

Vectors Properties and Operations: Addition

To add vectors, break each vector into components and sum each component independently.



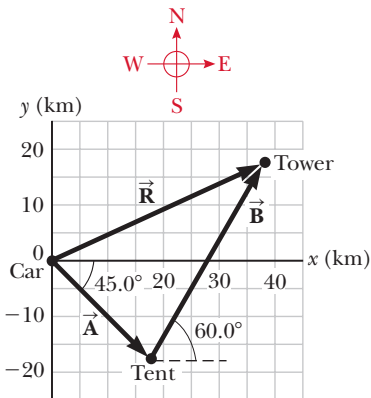
Vector Addition Example

A hiker begins a trip by first walking 25.0 km southeast from her car. She stops and sets up her tent for the night. On the second day, she walks 40.0 km in a direction 60.0° north of east, at which point she discovers a forest ranger's tower. What is the magnitude and direction of the hiker's resultant displacement \vec{R} for the trip?

⁰Based on S&J Example 3.5, pg 69.

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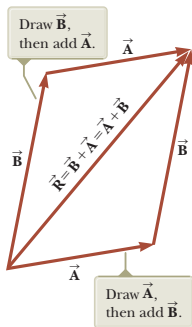
$$\begin{aligned}\vec{R} &= (A_x + B_x)\hat{i} + (A_y + B_y)\hat{j} \\ &= (17.7 + 20)\hat{i} + (-17.7 + 34.6)\hat{j} \text{ km} \\ &= 37.7\hat{i} + 17.0\hat{j} \text{ km} \\ &= 41.3 \text{ km at } 24.2^\circ \text{ north of east}\end{aligned}$$

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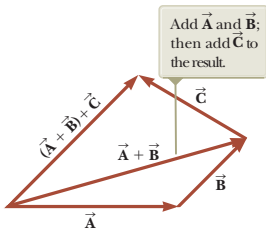
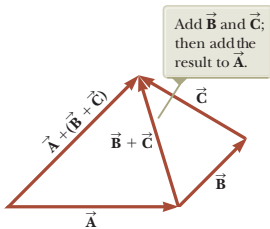
Vectors Properties and Operations

Properties of Addition

- $\vec{A} + \vec{B} = \vec{B} + \vec{A}$ (commutative)



- $(\vec{A} + \vec{B}) + \vec{C} = \vec{A} + (\vec{B} + \vec{C})$ (associative)



Thinking about Vectors

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When can a nonzero vector have a zero horizontal component?

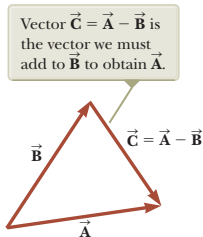
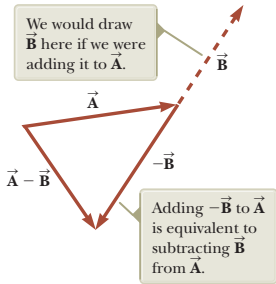
Vectors Properties and Operations

Negation

If $\vec{u} = -\vec{v}$ then \vec{u} has the same magnitude as \vec{v} but points in the **opposite** direction.

Subtraction

$$\vec{A} - \vec{B} = \vec{A} + (-\vec{B})$$



Vectors Properties and Operations

There are several different multiplicative operations on vectors.

For right now, we will only talk about how to multiply a vector by a scalar.

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Multiplication by a scalar

Suppose we want to multiply a scalar, like the number 5, by the vector:

$$\vec{v} = 2\hat{i} + 1\hat{j}$$

The result is:

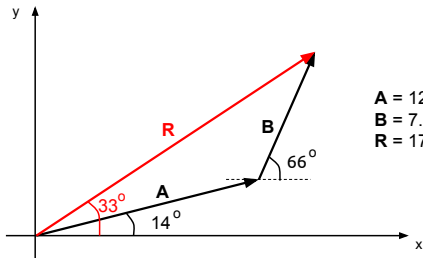
$$5\vec{v} = (5 \times 2)\hat{i} + (5 \times 1)\hat{j} = 10\hat{i} + 5\hat{j}$$

Each component is multiplied by the scalar. The direction of the vector doesn't change, but its magnitude increases by a factor of 5.

Adding Vectors Graphically

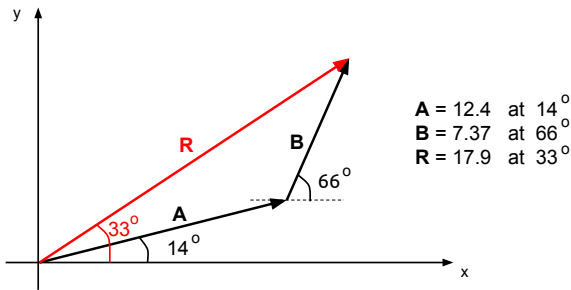
We will draw the vectors to scale on graph paper.

- 1 Pick a scale so the vectors fit on the paper (eg. 1 cm = 2 km).
- 2 Draw axes.
- 3 Starting at the origin, use the protractor to find the angle of the first vector (\vec{A}) from the x -direction, then using the ruler, draw its length to scale and in the proper direction.
- 4 From the end of the first vector, draw the second vector (\vec{B}) to the same scale and in the proper direction. The angle of \vec{B} is measured from the x -direction.



$$\begin{aligned} \mathbf{A} &= 12.4 \text{ at } 14^\circ \\ \mathbf{B} &= 7.37 \text{ at } 66^\circ \\ \mathbf{R} &= 17.9 \text{ at } 33^\circ \end{aligned}$$

Adding Vectors Graphically



- 5 The resultant vector $\vec{R} = \vec{A} + \vec{B}$ is the vector drawn from the tail of vector \vec{A} to the tip of vector \vec{B} .
- 6 Measure the **length** of the vector \vec{R} on your graph paper **with your ruler**. Find the magnitude of the resultant vector \vec{R} from your chosen scale. Measure its **direction** (relative to the x-direction) **with a protractor**.

Vector Assignment

For this problem, first add the vectors **graphically** (pencil and graph paper, using your ruler and protractor) to find the magnitude and direction of the resultant vector, \vec{R} .

Then **calculate** the magnitude and direction of the resultant vector by the finding and adding the components of each vector. Check that your answers agree.

A car travels 20.0 km at 60.0° north of west, then 35.0 km at 45.0° north of east. Find the resultant displacement of the car.

Summary

- vector operations
- vector addition

Quiz Thursday.

Homework

- finish off the Vector Assignment, to turn in Thursday

Walker Physics:

- **Ch 3**, onward from page 76. Questions: 7, 8, 9. Problems: 1, 17, 25, 77