



Kinematics

Motion in 1-Dimension

Graphs and Problem Solving

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Last time

- graphing kinematic quantities against time

Overview

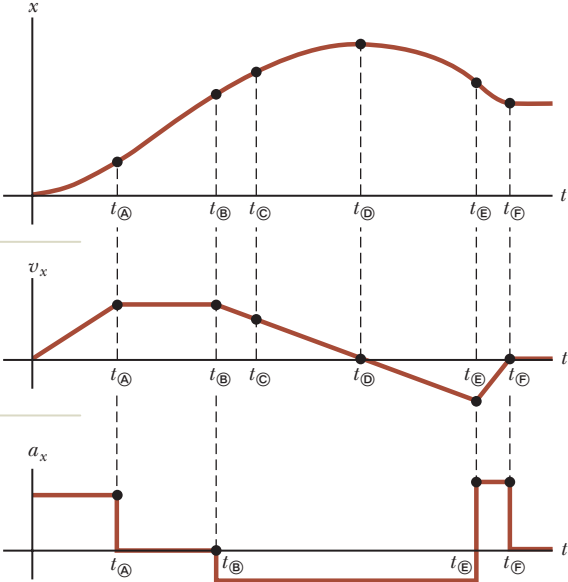
- more about graphs of kinematic quantities vs time
- how to solve problems & using a graph

Reminder: Graphing Kinematic Quantities

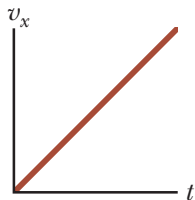
One very convenient way of representing motion is with graphs that show the variation of these kinematic quantities with time.

Time is written along the horizontal axis – we are representing time passing with a direction in space (the horizontal direction).

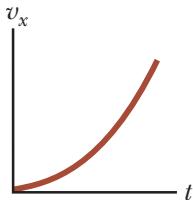
Relating Graphs



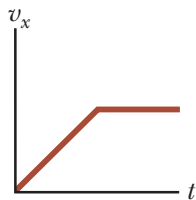
Matching Velocity to Acceleration Graphs



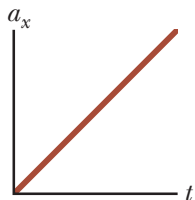
a



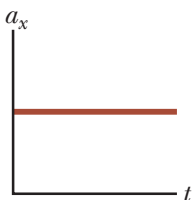
b



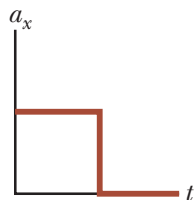
c



d



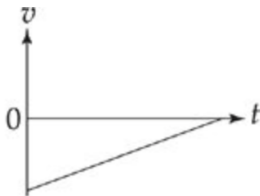
e



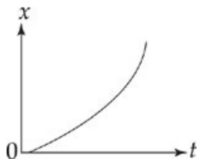
f

More Graph Matching Questions

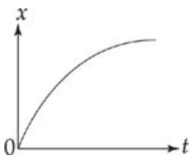
Which of the following position-time graphs corresponds to this velocity-time graph?



A



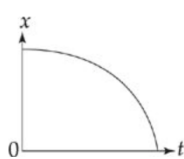
B



C

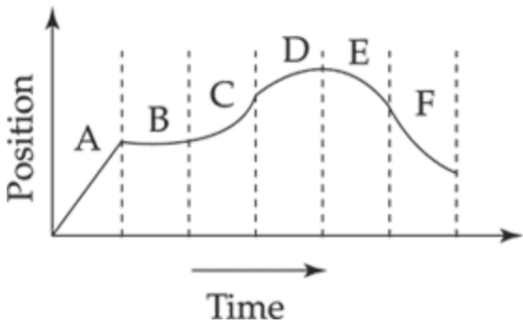


D



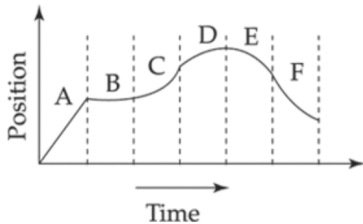
More Graph Matching Questions

Sketch the velocity-time graph that corresponds to this position-time graph:



More Graph Matching Questions

Sketch the velocity-time graph that corresponds to this position-time graph:



How to solve problems

Solving physics problems is often not simple.

To get into good habits for future work in physics, we will follow a set process.

This process is similar to the process that physicists and engineers go through solving problems, sometimes only mentally, sometimes explicitly.

(Also have a look at the similar process and examples on page 12 of the textbook.)

How to solve problems

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 - i Write out quantities given in question and quantity asked for.
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- 4 Analyze answer as appropriate.
 - a Compare answer to hypothesis - if it is not the same try to explain why.
 - b Is your answer reasonable? / Compare to other things your are familiar with.
 - c Consider limits or special cases.

Example 2.5 (from the textbook)

A boat moves slowly inside a marina (so as not to leave a wake) with a constant speed of 1.50 m/s . As soon as it passes the breakwater, leaving the marina, it throttles up and accelerates at 2.40 m/s^2 .

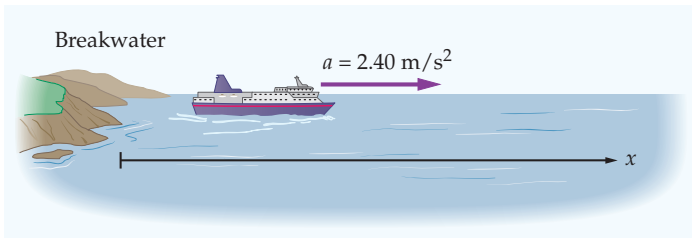
- (a) How fast is the boat moving after accelerating for 5.00 s ?
- (b) How far has the boat traveled in this time?

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Sketch:



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Hypothesis:

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- (a) How fast is the boat moving after accelerating for 5.00 s ?
- (b) How far has the boat traveled in this time?

Hypothesis:

- (a) 10 m/s . (Must be bigger than 1.50 m/s , but there's only so fast a boat can go.)
- (b) 30 m . If the average speed is about 6 m/s (between 1.50 and 10 m/s) multiply that by 5 s to get 30 m .

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A boat moves slowly inside a marina (so as not to leave a wake) with a constant speed of 1.50 m/s. As soon as it passes the breakwater, leaving the marina, it throttles up and accelerates at 2.40 m/s².

(a) How fast is the boat moving after accelerating for 5.00 s?

Given: $a = 2.40 \text{ m/s}^2$, $v_0 = 1.50 \text{ m/s}$, $t = 5.00 \text{ s}$

Want: v_f

Example 2.5

(b) How far has the boat traveled in this time?

Example 2.5

Analyze answers:

Now You Try It

A car is traveling along a straight road at 11 m/s and accelerates at a constant rate of 1.8 m/s^2 . How long does it take to reach a speed of 20 m/s?

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Summary

- graphing kinematic quantities

Homework

- graphs multiple choice worksheet, *do on 882-E scantron sheet*, due ?

Walker Physics:

- Ch 2, onward from page 47. Probs: 36*, 37

*Ans for 26: (a) which has the steepest slope?, (b) 1 m/s, (c) 2 m/s, (d) 0.5 m/s