



Introduction to Mechanics

How to Solve Problems

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Last time

- graphs of kinematic quantities

Overview

- how to solve problems
- example & exercise

How to solve problems

- 1 Draw a diagram, sketch, or graph showing the situation in the question.
- 2 Make a hypothesis or estimate of what the answer will be.
- 3 Solve the question or problem:
 - a Here, it's a 'problem' -
 - i Write out quantities given in question and quantity asked for.
 - ii Write out the equation(s) you will use. (Start from equations we have discussed in class.)
 - iii Do any required algebra.
 - iv Plug in givens and solve.
 - v Check units.
- 4 Analyze answer as appropriate.
 - a Compare answer to hypothesis - if it is not the same try to explain why.
 - b Is your answer reasonable? / Compare to other things your are familiar with.
 - c Consider limits or special cases.

Example 2.5 (from the textbook)

A boat moves slowly inside a marina (so as not to leave a wake) with a constant speed of 1.50 m/s . As soon as it passes the breakwater, leaving the marina, it throttles up and accelerates at 2.40 m/s^2 .

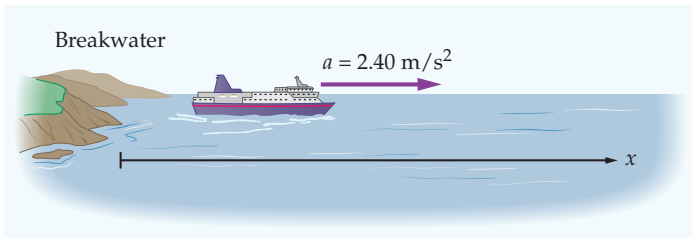
- (a) How fast is the boat moving after accelerating for 5.00 s ?
- (b) How far has the boat traveled in this time?

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Sketch:



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Hypothesis:

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- (a) How fast is the boat moving after accelerating for 5.00 s ?
- (b) How far has the boat traveled in this time?

Hypothesis:

- (a) 10 m/s . (Must be bigger than 1.50 m/s , but there's only so fast a boat can go.)
- (b) 30 m . If the average speed is about 6 m/s (between 1.50 and 10 m/s) multiply that by 5 s to get 30 m .

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(a) How fast is the boat moving after accelerating for 5.00 s?

Given: $a = 2.40 \text{ m/s}^2$, $v_0 = 1.50 \text{ m/s}$, $t = 5.00 \text{ s}$

Want: v_f

Example 2.5

A boat moves slowly inside a marina (so as not to leave a wake) with a constant speed of 1.50 m/s. As soon as it passes the breakwater, leaving the marina, it throttles up and accelerates at 2.40 m/s².

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Given: $a = 2.40 \text{ m/s}^2$, $v_0 = 1.50 \text{ m/s}$, $t = 5.00 \text{ s}$

Want: v_f

$$\vec{a}_{\text{avg}} = \frac{\Delta \vec{v}}{\Delta t} = \frac{\vec{v} - \vec{v}_0}{\Delta t}$$

Acceleration is constant, so $\vec{a}_{\text{avg}} = \vec{a}$

$$\vec{v} = \vec{v}_0 + \vec{a}t$$

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(a) How fast is the boat moving after accelerating for 5.00 s?

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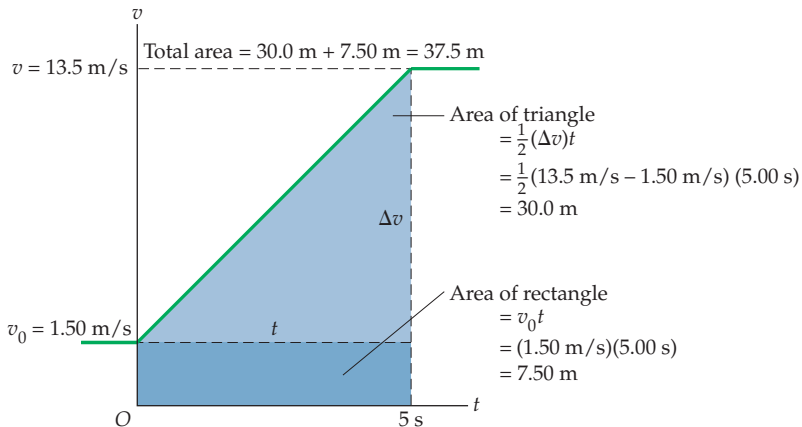
$$\begin{aligned}\vec{\mathbf{v}} &= \vec{\mathbf{v}}_0 + \vec{\mathbf{a}}t \\ &= \underline{13.5 \text{ m/s } \hat{\mathbf{i}}}\end{aligned}$$

Example 2.5

(b) How far has the boat traveled in this time?

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$$\vec{\Delta x} = 37.5 \text{ m } \hat{i}$$

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Analyze answers:

(a) $13.5 \text{ m/s } \hat{\mathbf{i}}$. This one is a little bit bigger than my initial guess, but it's close. The units are correct. Seems reasonable.

(b) $37.5 \text{ m } \hat{\mathbf{i}}$. This is also bigger than my estimate, but it would be since my guess for part (a) was small. Units are correct. Also reasonable.

Now You Try It

A car is traveling along a straight road at 11 m/s and accelerates at a constant rate of 1.8 m/s^2 . How long does it take to reach a speed of 20 m/s?

Summary

- how to solve problems
- example & exercise

First Test next week **Thursday, Jan 30.**

Homework

- graphs multiple choice worksheet, *do on 882-E scantron sheet*, due Wednesday, Jan 22.